





## Demos



## Collada Physics Importer

Todo:

ColladaMaya exporter

<http://colladamaya.sourceforge.net/>

## ***NarrowPhaseCollision***

**GetClosestPoint** query, GJK

**Raycast**,

**Convex Cast** (sweep),

**GetTimeOfImpact** (linear + angular motion)

## **CollisionDispatch**

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