



Blender Development Fund

Corporate membership

Blender is traditionally, since 2002, a public and community driven project where hundreds of people collaborate online on projects, ranging from bug fixing to making docs and tutorials.

With the start of Blender Institute and production of short open films the software became more professional and suitable for CG production. This content-driven development model has helped bringing Blender where it is now, embraced by the professionals, studios, and the CG industry.

With so many people and companies depending on Blender, its future can't be left to chance. That's why the Blender Foundation keeps playing an important role - to be a neutral and independent force to manage the blender.org infrastructure and to facilitate the active contributors for the long term.

It is for that reason that the Development Fund was established.

Its goals are:

- Support developers with grants to work on projects with well defined objectives.
- Support work on the core blender.org infrastructure and support activities such as patch reviews, triaging and bug fixing.
- Enable the best talents from the developers community to work full-time on generally agreed projects.

Developers can be supported to work remotely from their homes, or in the offices of Blender Institute in the Netherlands.

Transparency

All Development Fund grants and supported projects are being published on blender.org. We welcome public discussions on roadmaps and future projects on blender.org - typically via the mailing lists and the code blog.

Individual membership

The Blender user community always has been a strong force in driving Blender development. For them we offer a Development Fund membership based on a small recurring donation, starting at 5 euro per month. As reward they get 'badges' (tokens that show their support on or Blender websites) and an optional name mention on the blender.org website.

Corporate membership

This membership level is for larger organizations who want the option to monitor in more detail the projects that will get funded with their contributions. They will get direct access to the Blender team for strategical discussions. Corporate members will have access to a dedicated channel where bi-annual planning for grants and supported projects are being reviewed.

In addition to this, corporate members can get a prominent name and logo mention on blender.org and in official publications by Blender Foundation.

Corporate membership levels:

Bronze **EUR 6k / year**

- Logo and credit as Corporate Bronze Member on blender.org dev fund page.
- Strong voice in approving projects for Blender.

Silver **EUR 12k / year**

- Logo and credit as Corporate Silver Member on blender.org dev fund page.
- Strong voice in approving projects for Blender.

Gold **EUR 30k / year**

- Prominent logo on blender.org dev fund page.
- Credit as Corporate Gold Member in blender.org and in official Blender Foundation communication.
- Strong voice in approving projects for Blender.
- This grant enables us to fund a developer half time.

Patron **EUR 120k / year**

- Most prominent logo on blender.org dev fund page.
- Credit as "Patron" on blender.org and in all official Blender Foundation communication.
- Strong voice in approving projects for Blender.
- This grant enables us to fund two developers full time.

Contact info

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Stichting Blender Foundation

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