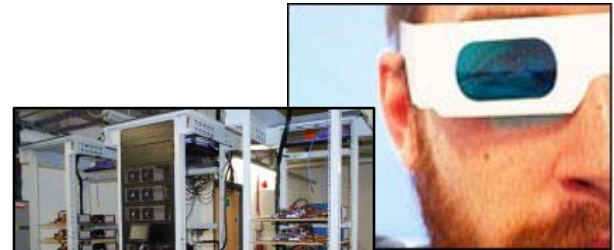


See3D & BlenderFabrik

- See3D
- BlenderFabrik
- Q&A



See3D Ltd.

- Founded 2006
- 4 artists, 4 software engineers and growing...
- Theatre, farm, workstations
- Heritage, Renewable Energy, Architecture, Engineering and more...
- Open source & Blender-centric



See3D Ltd.

Some of our customers:



BlenderFabrik.com

- Professional hub for freelancers
- Community focused render farm
- Advertise portfolio, win work, team up for larger contracts



Farm Specification:

Linux

40 x quad core 2.4GHz, 8GB RAM, 4MB Cache

20 x dual core 2.66GHz, 4GB RAM, 4MB Cache

24 x Opteron 875, 16 GB RAM, 1MB Cache

1x 28 CPU IA-64 1.5 GHz, 56 GB RAM

Total: 252 cores, 5.5 TB Disk



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Three scenarios:

- Artist wants to render
- Artist needs help
- Company wants animation



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Artist wants to render

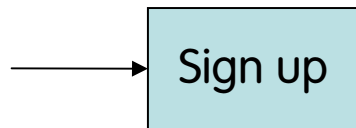


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Artist wants to render

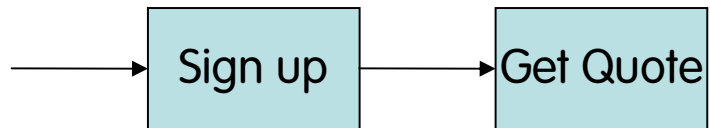


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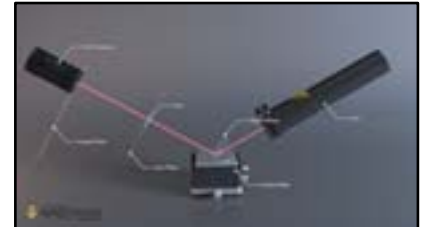


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Artist wants to render

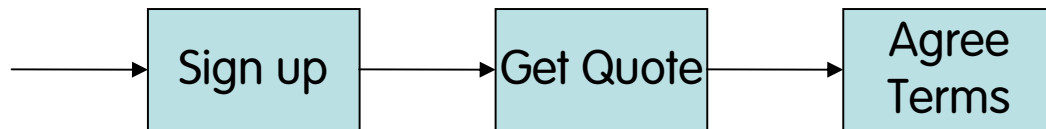


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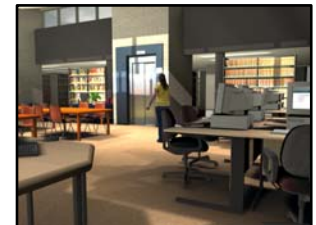


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Artist wants to render

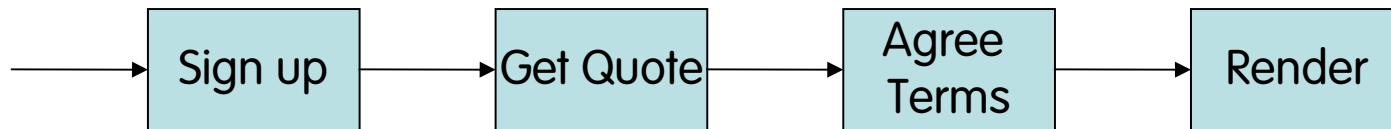


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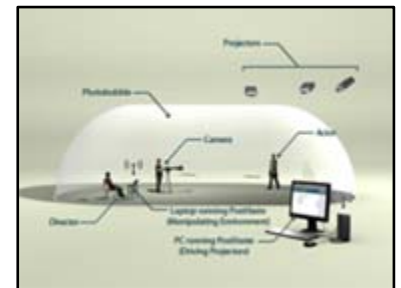


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Artist wants to render

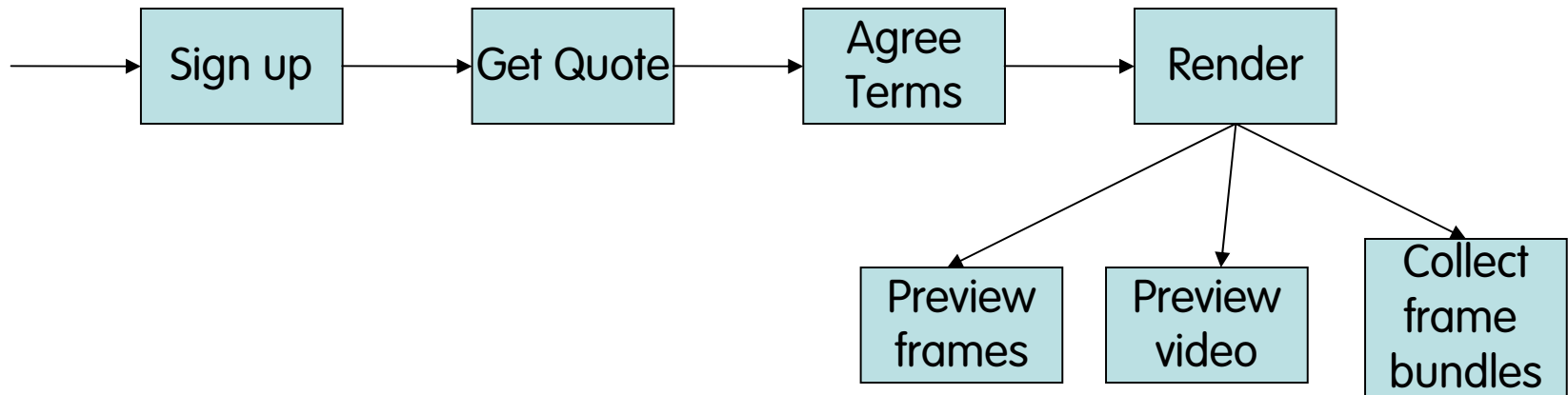


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Artist wants to render

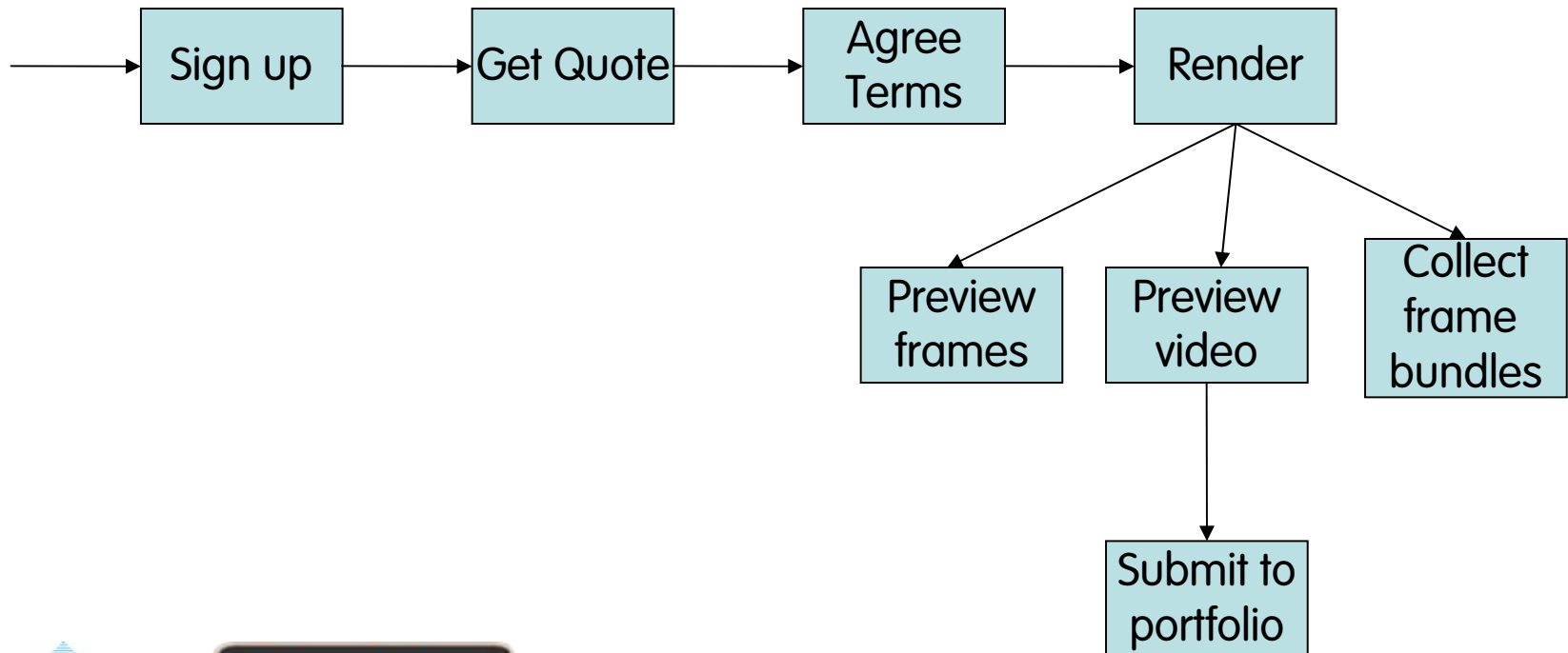


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Artist wants to render

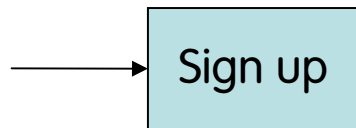


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Artist needs help

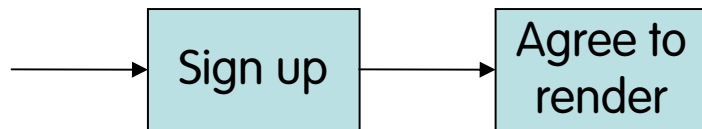


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Artist needs help

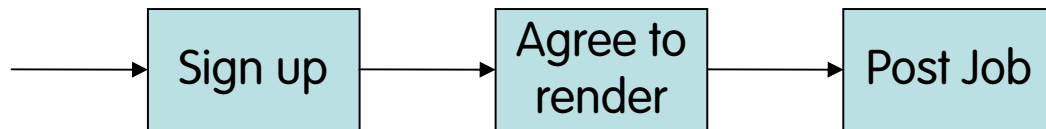


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Artist needs help

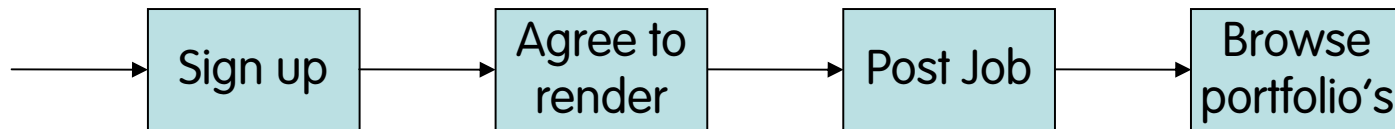


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Artist needs help

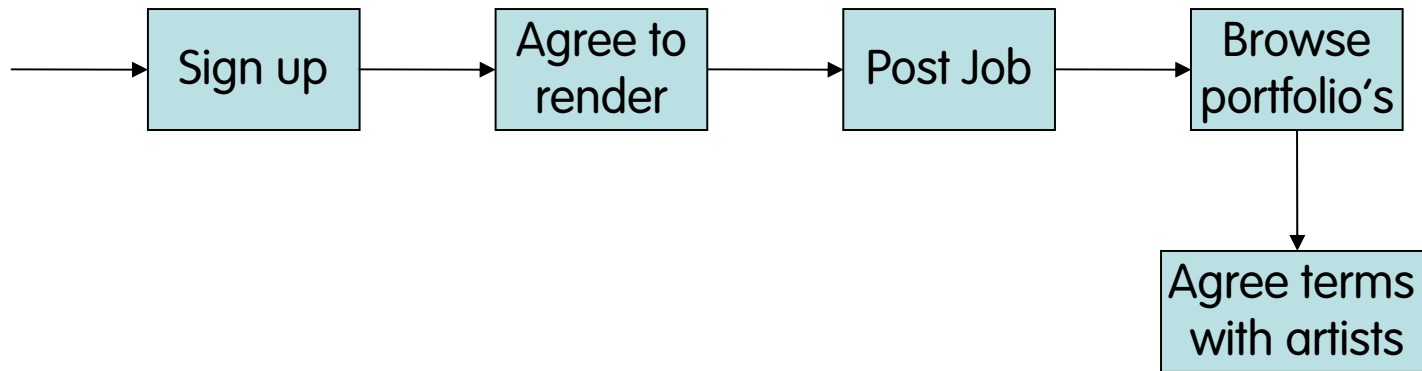


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Artist needs help

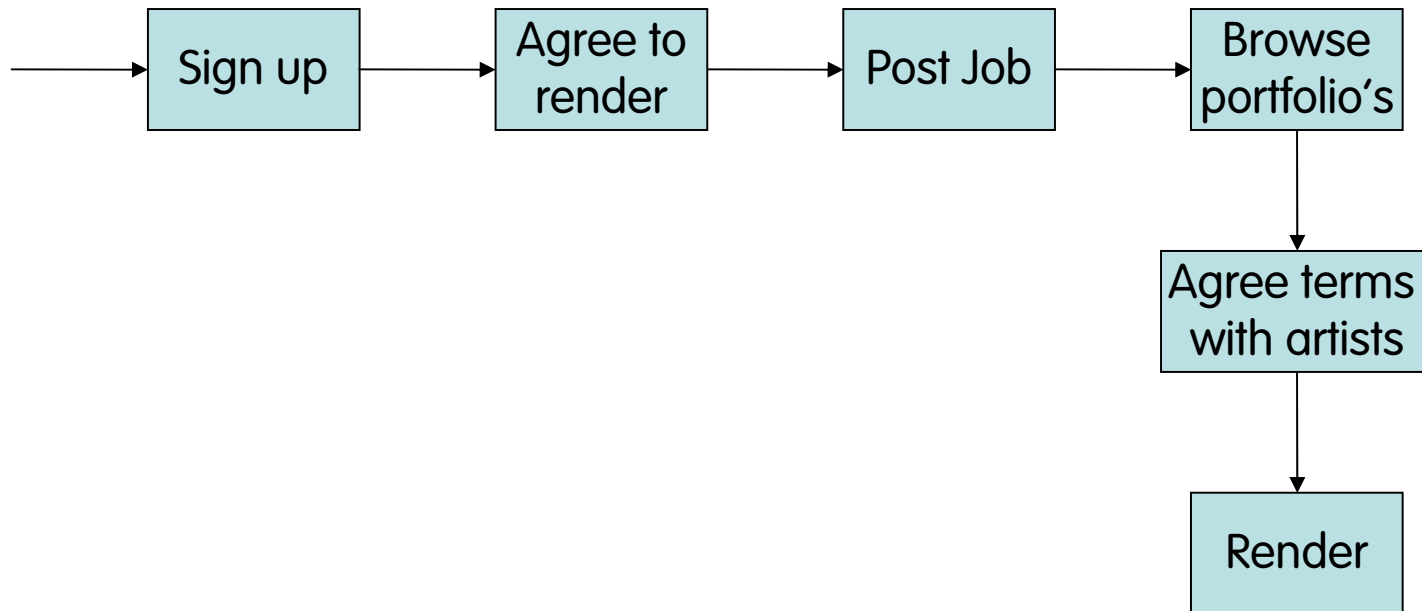


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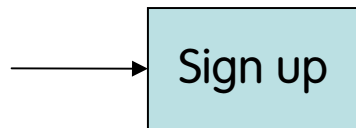


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Company needs content

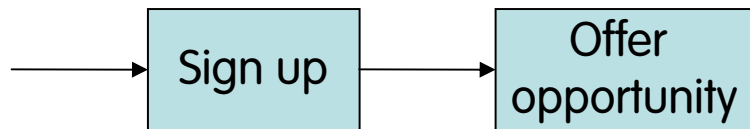


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Company needs content

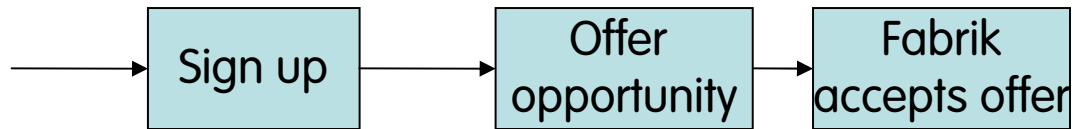


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Company needs content

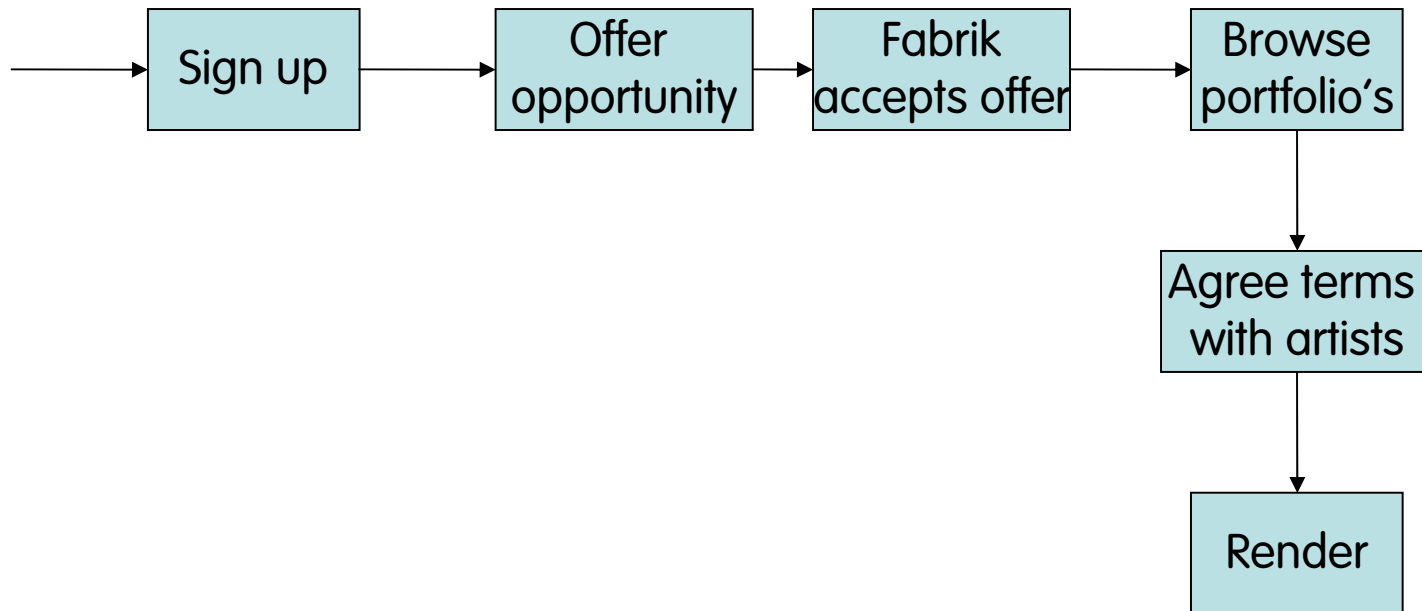


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Company needs content



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Questionnaire

We need your help:

- Tell us what you want...web form?
- Volunteer for beta testing



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Questionnaire:

- How useful is 64bit over 32bit ?
- How much RAM do you need per node: 2GB / 4GB / 8GB ?
- How useful would split frame rendering of stills be ?
- How useful is particle system/soft body/fluid support ?
- What do you need most : render farm / business support / manpower ?
- Do you want what we have described ?
- How would you prefer to pay for rendering : subscription / quote / GhzHr ?
- How useful would the community aspects of Fabrik be to you ?
- What is your average time from ready to render, to deadline ?
- How useful would rendering with Yafray be ?
- How often in the last year would/did you pay for a reasonably priced farm ?



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Why BlenderFabrik ?

- Powerful render farm, for Blender professionals by Blender professionals
- Good value, price before you render
- Fast preview and automatic portfolio creation
- Access to greater resources
- Combined portfolio more attractive to customers
- Assistance and advice with business interactions



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Tom Bartlett : tom@see3d.co.uk



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